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Why should my business use OSS?

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Outline

- How products and markets develop
- Events that shaped IT
 - business and political
- Justifying the change to OSS
 - To management, IT staff, users
 - Training, support, goals achievement
- Protect your business



Market development:

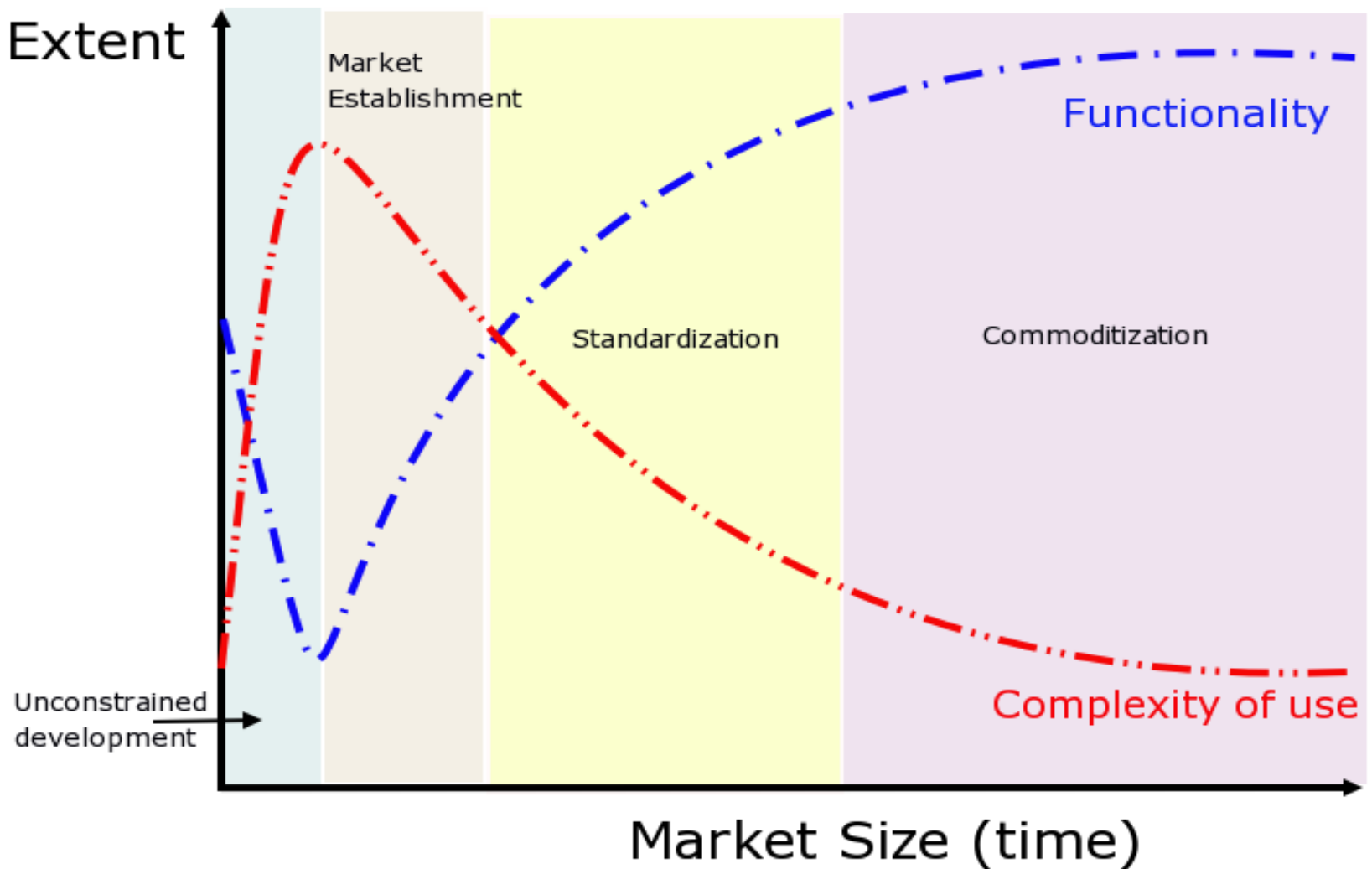
Is the time right for change?



Four Market Development Phases

- Rapid development
 - Production orientation
- Market emergence phase
 - Distribution orientation
- Standardization phase
 - Market niche orientation
- Commoditization phase
 - Global mobility orientation

How markets develop





Rapid development

- Focus on getting product released
 - Product development is central
 - Many technological barriers prior to release
 - Product features compromised
 - Some functionality costs too much before launch
 - Many challenges not anticipated in early design
 - The market is pure potential



Market establishment

■ Pursuit of market share

- Cost recovery
 - Market development
 - Real opportunity is demonstrated
- Competition emerges
 - Rule of 2
 - The early bird catches the worm
 - Competition creates product / service differentiation



Standardization

- Customer needs satisfaction
 - Interoperability is key user demand
 - Vendor lock-in is major issue
- Market differentiation emerges
 - Every market eventually standardized
 - Global standards v's local standards



Commoditization

- Affordability key to size of buying market
 - Global markets
 - Cost reduction everywhere
 - Margins shrink
 - » even in niche markets
 - Build local service specialization
 - Service-level differentiation
 - » successful businesses understand how to add value customers want



Current OSS market phase

- The IT market is established
 - There is competitive choice
 - but OSS is not clearly targeted
 - interoperability is a problem
 - competitive differentiation is at the product level
 - not at the service level
- The current market is at the point of early standardization



OSS adoption implications

- Those who embrace OSS now are at the early majority phase of the market
 - will capture the maximum benefits yeild
 - will experience the most rapid maturation
 - will be adventure driven
 - not conservative
 - seeking significant benefits
- Are you adventure driven or conservative?



Events that shaped IT:

How did we get here?



IT Origins – Pre 1980

- Software and OS as computer infrastructure
 - Software delivered with hardware
 - High costs limited who could afford a computer
- UNIX systems gained ground in 1970s
 - Mainly custom systems
 - High cost of ownership



IT developments in the 1980's

- OS delivered with the hardware
 - Apple II, Apple III, Lisa and the Macintosh
 - The IBM PC
 - IBM PC DOS, MS DOS, MS Windows
- Software as an add-on
 - Visicalc, Lotus 123, StarOffice, Word, WordPerfect, MultiMate, etc.



Battle lines

- Consumer v's specialty IT market
 - shrink-wrapped software displaces custom software
- Platform polarization
 - IBM PC v's Apple
 - PCs v's *technical workstations* (UNIX)
 - UNIX meant high cost hardware and licenses



Real differences

■ UNIX Systems

- Focus on “*soup-to-nuts*” business solution
 - Vertical business process solution
 - Point of sale, ERP, CRM, customized software
 - Software sells purpose chosen hardware

■ PC DOS / Windows

- Focus on low cost “*cookie-cutter*” software
 - Hardware is a low cost commodity
 - Software is generic



Start of the OS wars

■ UNIX vendors

- not tuned to creation of a commodity market
 - Buying **public want lower cost** & more flexible business solutions

■ UNIX standards

- undermined by **proprietary extension**
 - Non-portable features
 - Software and vendors **locked** to hardware
 - Licensing cost high - tied to CPU power



Market shake-out

- Many mergers and acquisitions
 - Products rationalized
 - Customers forced to change
- Companies fail
 - Go out of business
 - Customers left marooned
 - OSS will never leave customers in a hole



IT in the 1990's

- The genesis of Microsoft's monopoly
 - MS DOS obsoleted in late 1990s
 - Microsoft Windows matures
 - Shrink-wrapped volume-priced software
 - shrinking margins on software and hardware
- MS Windows competitive target
 - Pre-1996 – Windows NT the UNIX killer
 - Post-1996 – Dominate the Internet



UNIX over the last decade

- UNIX company rationalization
 - Many disappear
 - Catalyzes interest in alternatives
 - Unification of UNIX standards
 - Demands free reference implementation
- Open source gains popularity
 - Perl, apache, samba, *BSD, Linux, etc.
 - Awareness of robustness grows
 - Quick bug-fixes ideal for business use



1999 - 2002

- MS Windows NT5.0
 - Business welcomes Windows 2000
 - Better than Windows NT4
 - Slows Linux adoption
- MS Windows NT5.1
 - WinXP secures the desktop
 - Win2003 Server secures corporate IT
- Linux established in enterprise
 - web and database servers



2003 - 2006

- Linux company rationalization
 - Novell acquires SuSE
 - Linux continues to gain market share
 - many mergers and failures, but customers relatively unaffected because source is open
- Sun Microsystems Solaris
- Intellectual Property litigation involving Linux business



The current situation

- Linux is well entrenched in enterprise (500+ employee) businesses
 - Powers about 1/3rd of all web servers
 - Has solid reputation in all basic infrastructure services
- What are you waiting for?



Why change to OSS?



Know Your Mind

- Why do you want to change IT supplier?
 - Cost reduction
 - Performance enhancement
 - Flexibility
 - Trust
 - Punish existing vendor
- What will cause you to change?
 - A permission note
 - Other ...



Golden Rules

- All IT expenditure must be justified
 - Forced spending of budget is no-go
- IT expenditure must match business goals and objectives
 - IT is an investment in business opportunity
 - Therefore measure ROI



Reasons for IT use in business

- Cost of IT has to be justified
 - May open up new business opportunity
 - Improve operating efficiency
 - Reduce head-count
 - Minimizes mundane work
 - Social standing
 - Being seen to be “*with it*”



Negative proprietary IT factors

■ Vendor lock-in

- Single point of supply for business-critical software
- Inability to migrate or port data
- Obstacles to sharing of business data

■ Licensing costs

- Restrictive partnerships
- Multiple licenses in one software stack
 - eg: OS, 3GL, RAD, Business software itself



Agents of change

■ Customer satisfaction

- Happy customers do not change supplier
 - Business is based on relationships and trust
 - Customers want a supplier who protects their interests
 - Customers seek security in business
 - Supplier integrity compensates for supplier deficiencies
- Communication is critical to business stability
 - Value perception needs constant reinforcement



Consumer concerns: commercial software

■ Risk factors

- Cost containment / control
- Isolation
 - Vendor lock-in & data portability
 - Support availability / affordability
- IPR exposure

■ Benefits

- Quantifiable accountability
 - Perception of transfer of exposure risk



Consumer concerns: open source software

■ Risk factors

- In-house accountability
 - Isolation
 - cost containment
 - support availability / affordability
 - IPR exposure
 - no ability to transfer exposure to a supplier

■ Benefits

- No vendor lock-in
- Problems can be fixed



Major IT issues (from consumer perspective)

■ Standards adherence

- Fear of litigation for IPR / patent violation
- Data portability assurance
- Avoidance of lock-in
- Integration risk
(how to create a fully integrated system)

■ Sustainable support

- Cost and availability

Source: Open Standards, Open Source conference 9/04



Resisting isolation

- Standardized file / data formats
 - remove interoperability barriers
 - eliminates lock-in only when alternative application software is available
 - Key benefit
 - choice drives down cost



IT staff career opportunity

- OSS creates alternative careers
 - solutions are more transparent
 - careers are more portable
- Availability of source code means
 - problem solutions can be better understood
 - permits extension into new areas
- As traditional support roles shrink
 - provides new areas for deployment



Thorny questions

- OSS versus commercial software
 - How far can competition go?
 - 5 million OSS developers
 - < 1 million commercial developers
- Commercial software development
 - How can ROI be assured as OSS grows



Are your reasons real?

- Do all customers make logical decisions?
 - NO!
 - Emotional factors dominate purchase decisions
 - Logic is used to justify the decision
- What does this mean for OSS evaluation?



User experience

- IT changes must meet user needs
 - User dissatisfaction is fatal to success
 - Regardless of OSS or commercial software
- IT users should be involved in change process
 - evaluation
 - implementation
 - post-deployment evaluation



Ideal user involvement

- User driven change IT change
 - Users evaluate all solutions
 - Cost reduction and efficiency gain based incentives
- Users evaluate IT effectiveness
 - freedom to outsource IT



OSS global interest

- Initially commercial software companies deny OSS validity
- Major IT vendors join the thrust for a new way of doing business
 - Few find it!



Why interest in Linux / OSS ?

- Many claim **Cost, cost, cost, cost**
 - Lower cost means more potential customers can afford to be in the market
 - Increases market for hardware sales
 - Expands opportunity for services / support
- Extension of UNIX standards
 - Internationalization
 - Expands the boundaries of business
 - Partly answers the quest for the universal OS



The big question for you

- What is your reason for considering change of IT supplier?
 - You do not need a permission note to adopt OSS
 - You need a good reason for change
 - change is risky
 - not to change is also risk prone
 - may miss opportunity
 - risk being left behind



So ...

Which set of problems do you want?

Remember: **TANSTAAFL**



Questions